

Simulating LAEs around EOR – focusing on IGM structure

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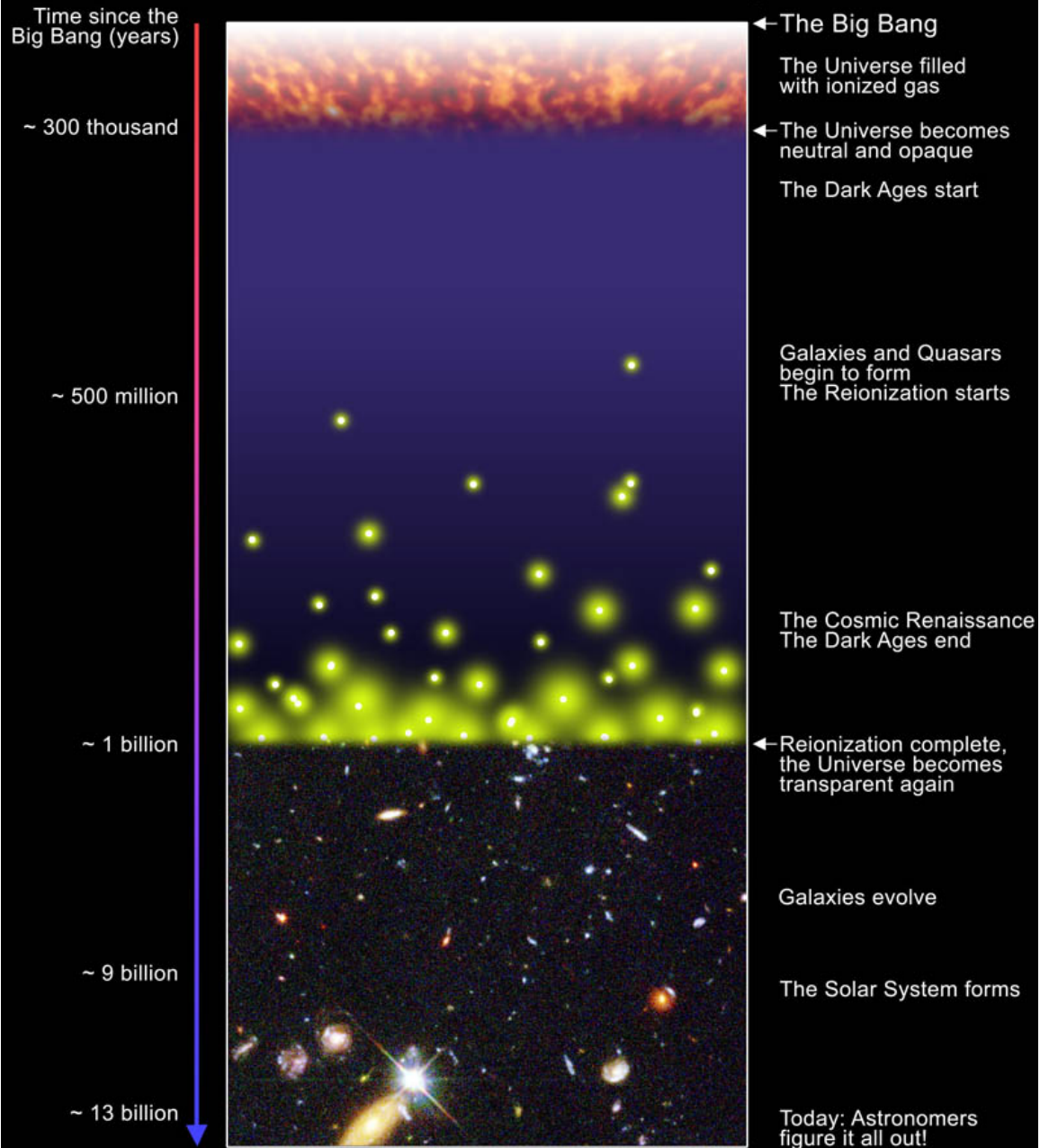
Benedetta Ciardi, Umberto Maio, Marco Pierleoni,
Mark Dijkstra, Antonella Maselli,
Stuart Wyithe, Edoardo Tescari

[arxiv:1204.2554](https://arxiv.org/abs/1204.2554)



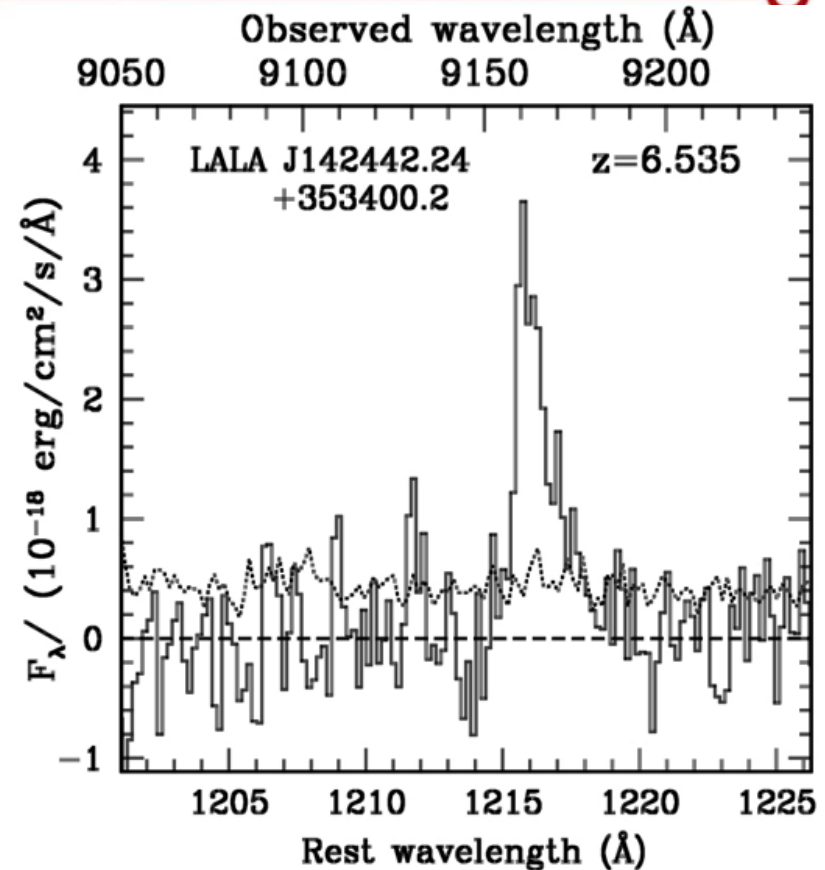
What is the Reionization Era?

A Schematic Outline of the Cosmic History



Lyman Alpha Emitters

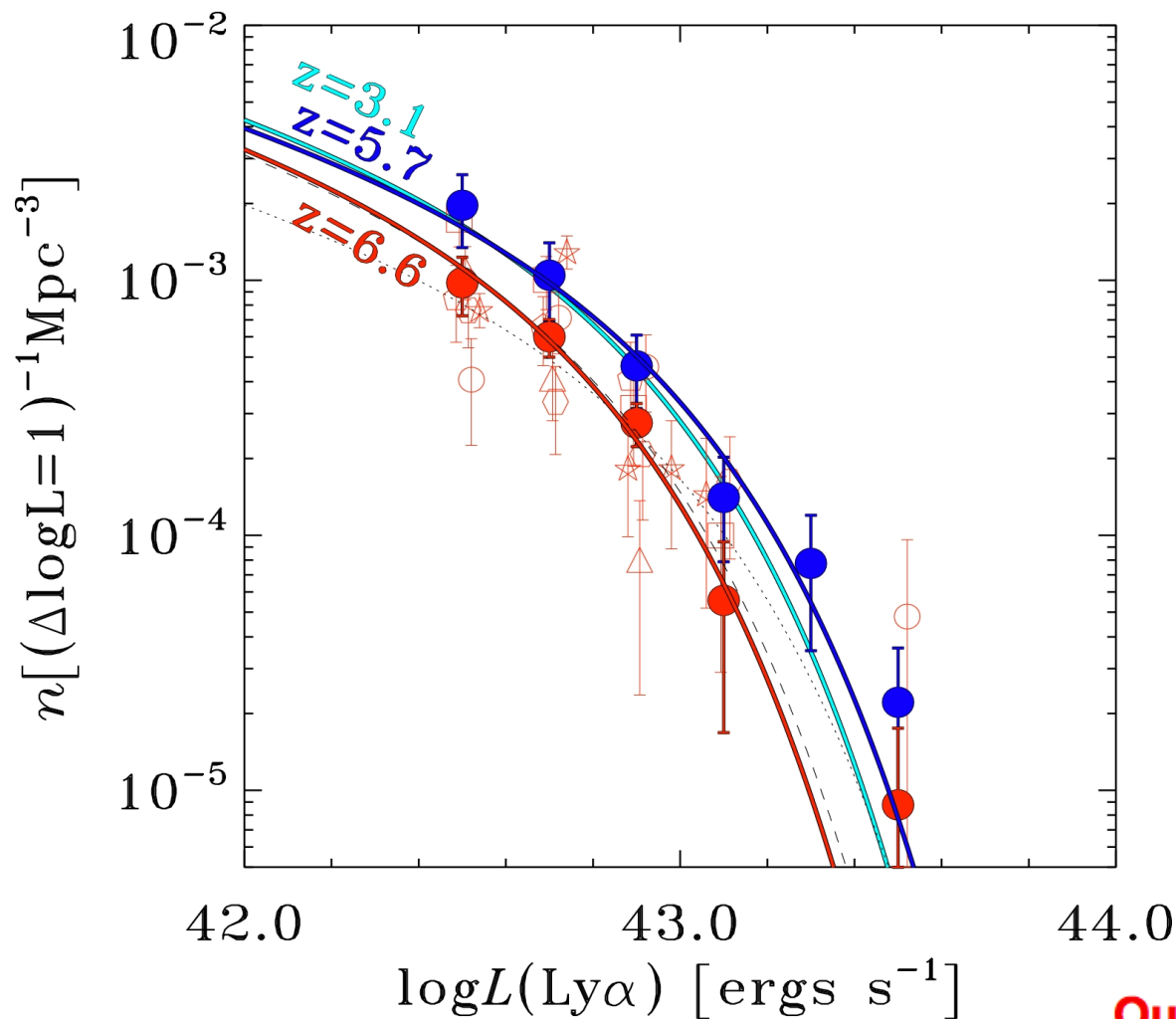
- **Definition of a LAE** – strong line at Ly α rest wavelength
- **Where does it come from?** - ionizing photons from stars \rightarrow ISM \Rightarrow Ly α emission.
- **What affects it?** - neutral H gas (scattering), dust (absorption).



Rhoads et. al 2004

Good for observing galaxies at high redshifts

Using LAEs to study EOR



Our Aim:

To study the effect of **inhomogeneities in the IGM close to the galaxy**, on the observability of LAEs around EOR.

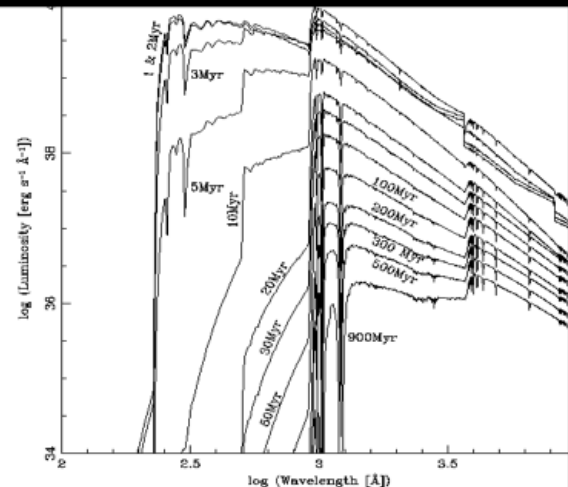
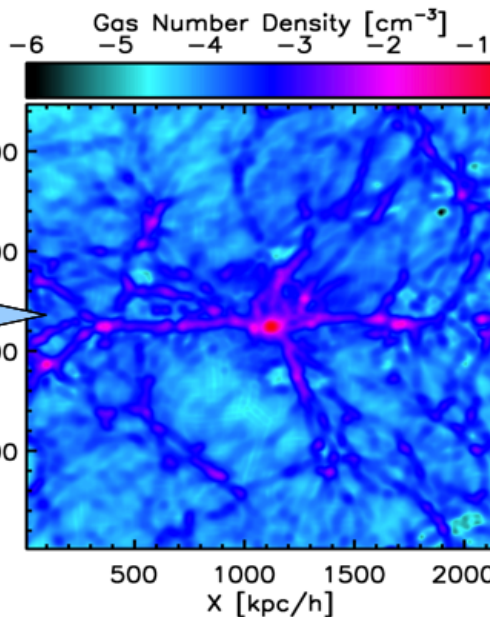
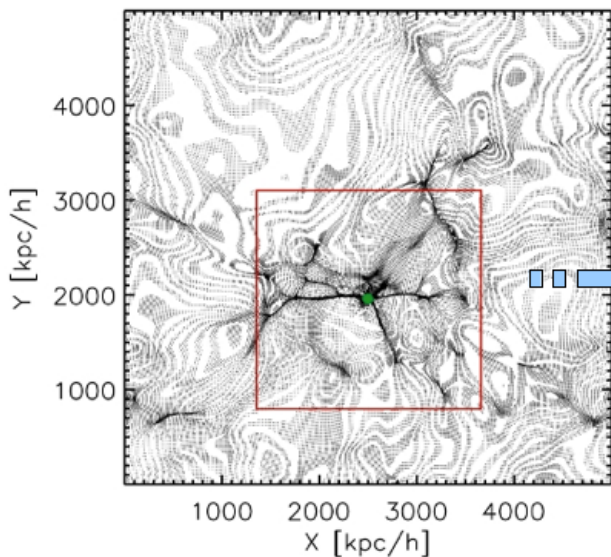


- Gadget-2 simulations with primordial and metal chemistry included.
- IMF changes from 100-500 M_{\odot} to 0.1-100 M_{\odot} Salpeter at the critical metallicity ($Z \sim 10^{-4} Z_{\odot}$).
- Supernova and wind feedback.

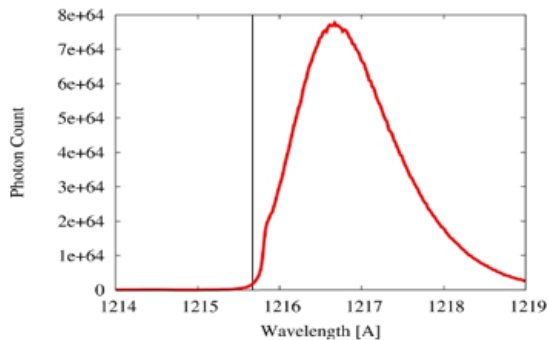
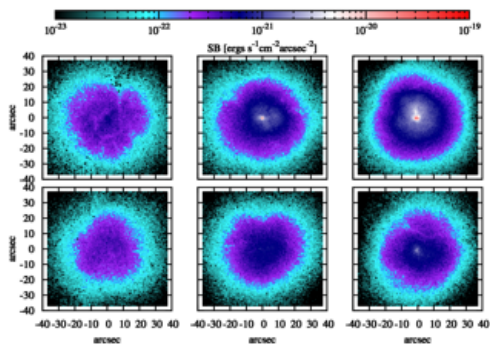
Simulation box sizes of 5-30 Mpc/h with 320^3 particles resolving DM haloes $> 10^9$ solar masses.

- CRASH α is a 3D grid based radiative transfer code for cosmological simulations with ***the parallel propagation of Ly α and ionizing photons*** using ray-tracing and Monte-Carlo techniques.
 - Ionizing radiation propagated at each time step, changes the temperature and ionization structure.
 - Ly α photons propagated through this taking into account the velocity fields as well.
 - Diffuse radiation are taken into account.

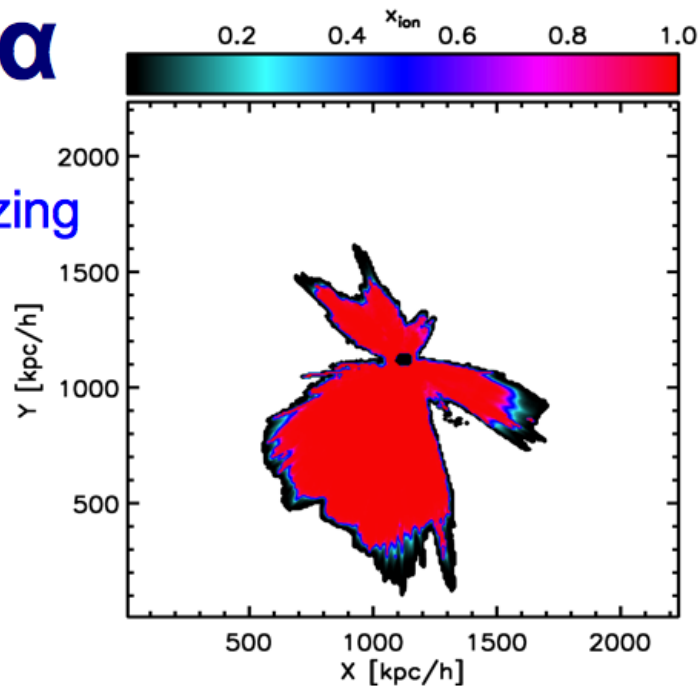
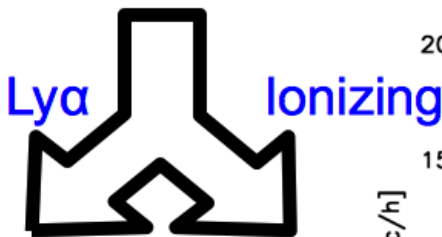
Gas Distribution



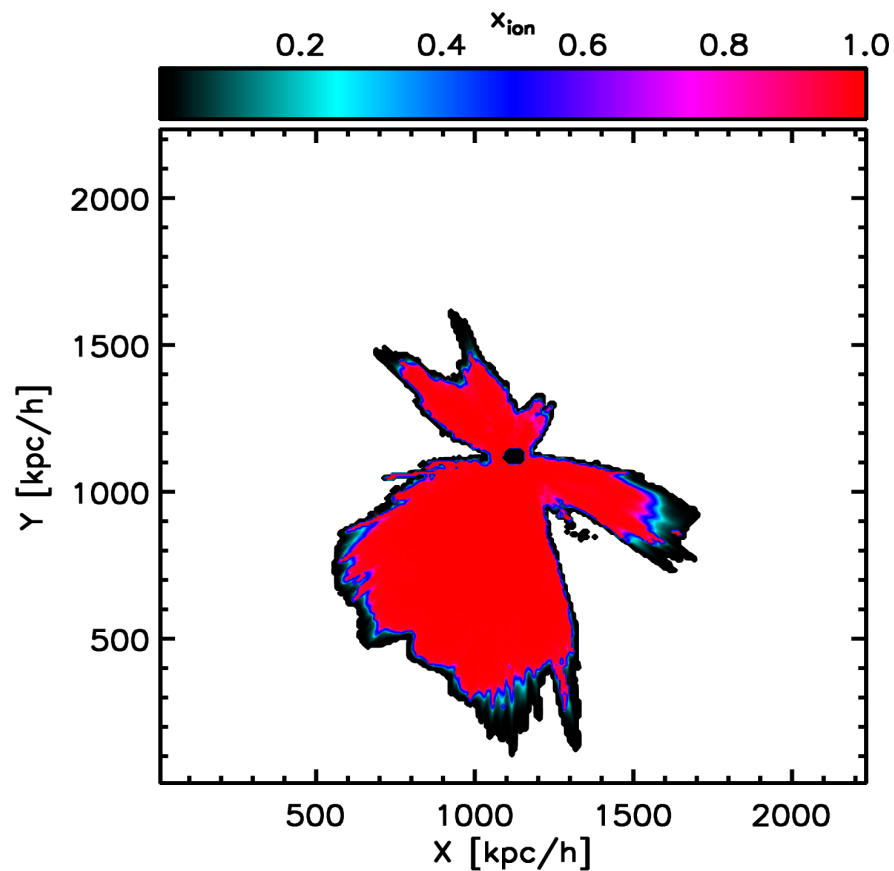
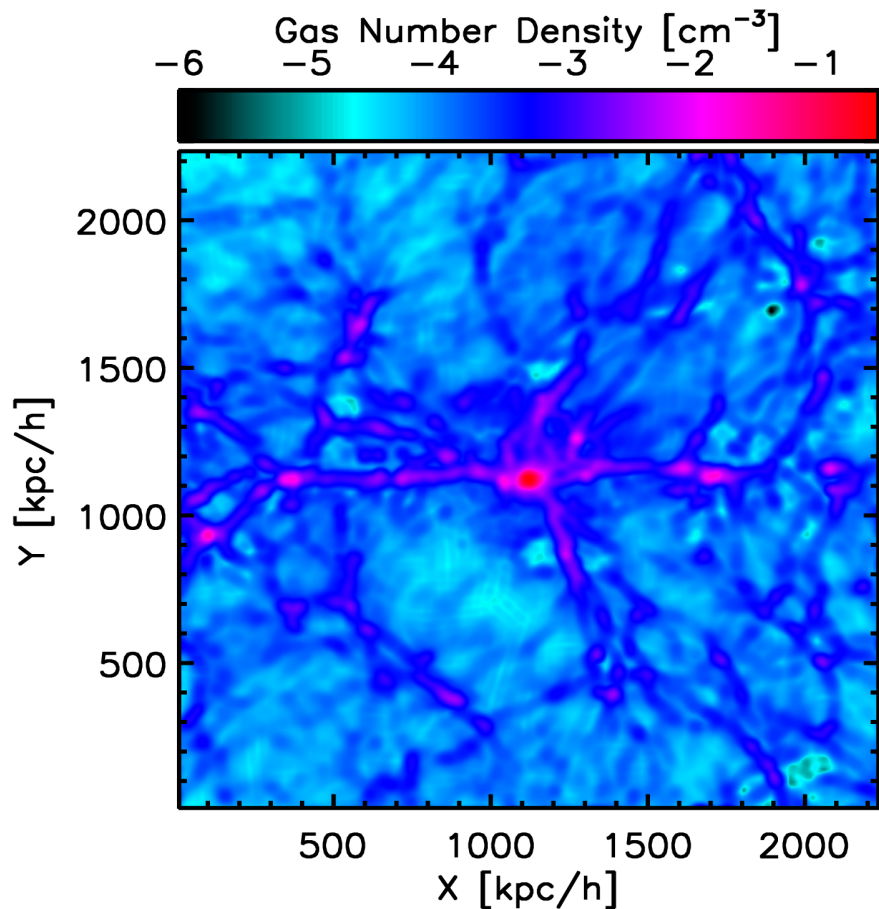
Starburst99



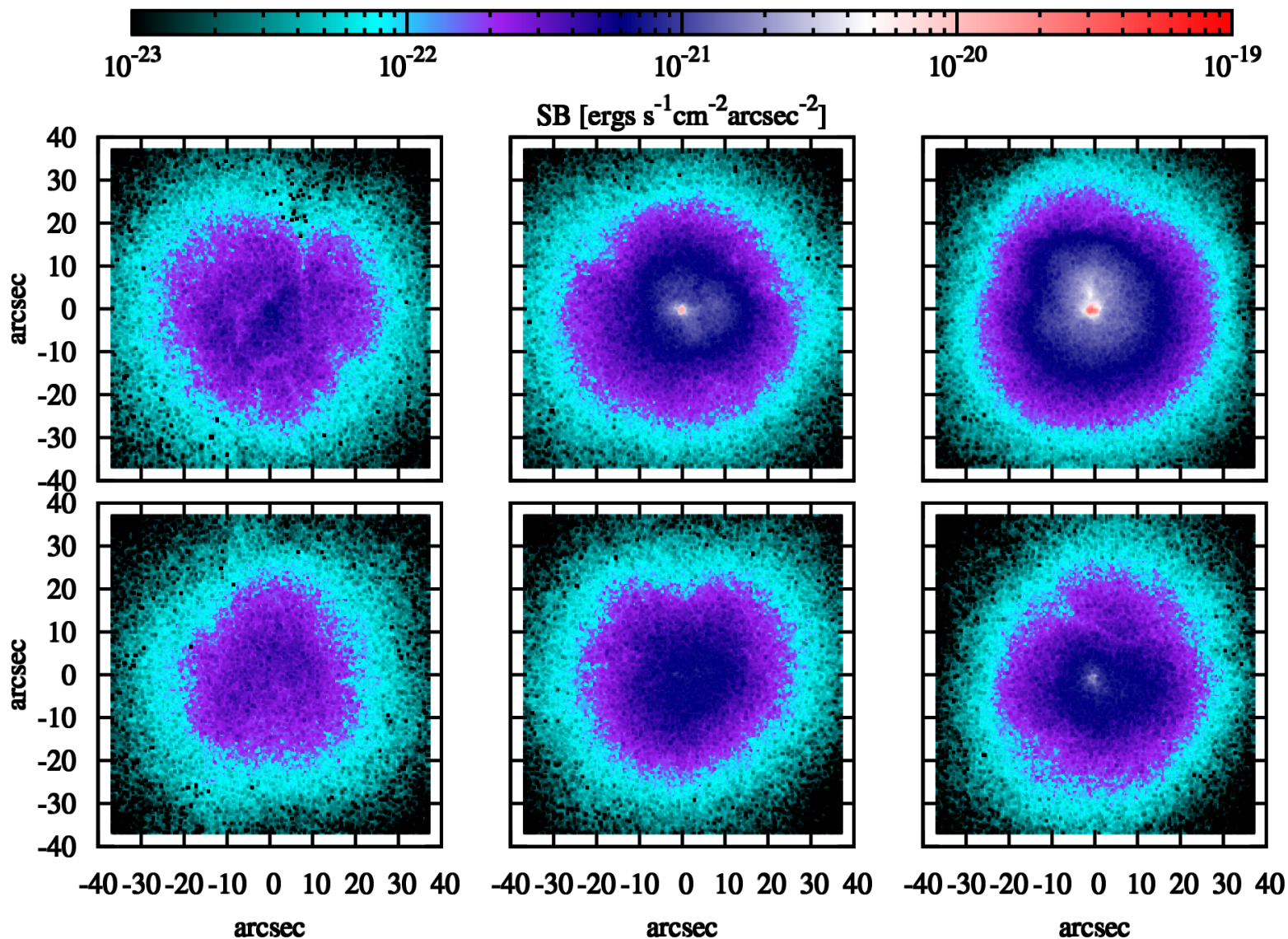
CRASH α



Non-Spherical Ionization Structure



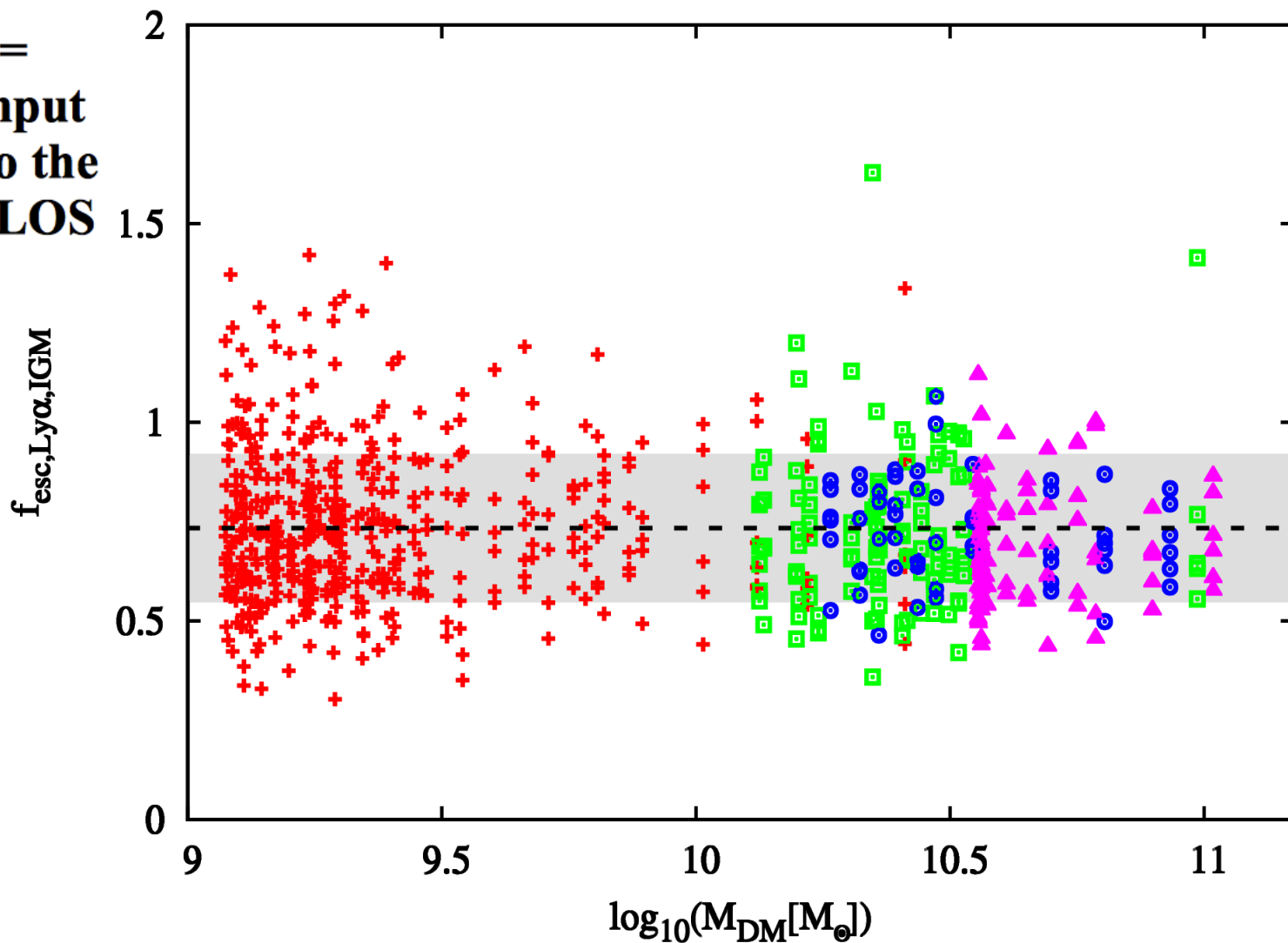
Lyman-alpha Surface Brightness Maps



IGM Escape fraction

$f_{\text{esc,Ly}\alpha,\text{IGM}} =$
Output flux/Input flux of Ly α into the IGM for each LOS

5 cMpc/h
 10 cMpc/h
 20 cMpc/h
 30 cMpc/h



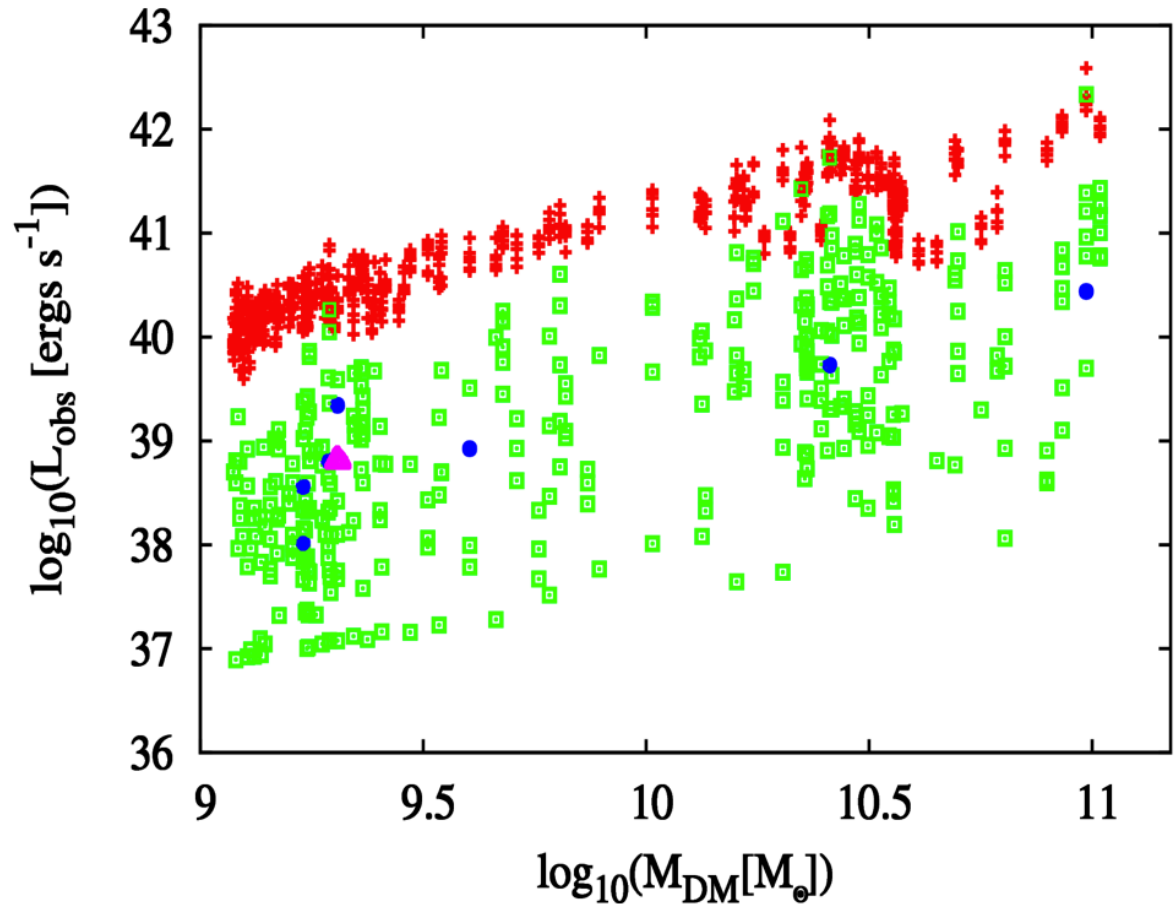
**Surface Brightness
Thresholds in
ergs/s/sq. cm/sq.
arcsec**

> 5e-20

> 1e-20

> 1e-21

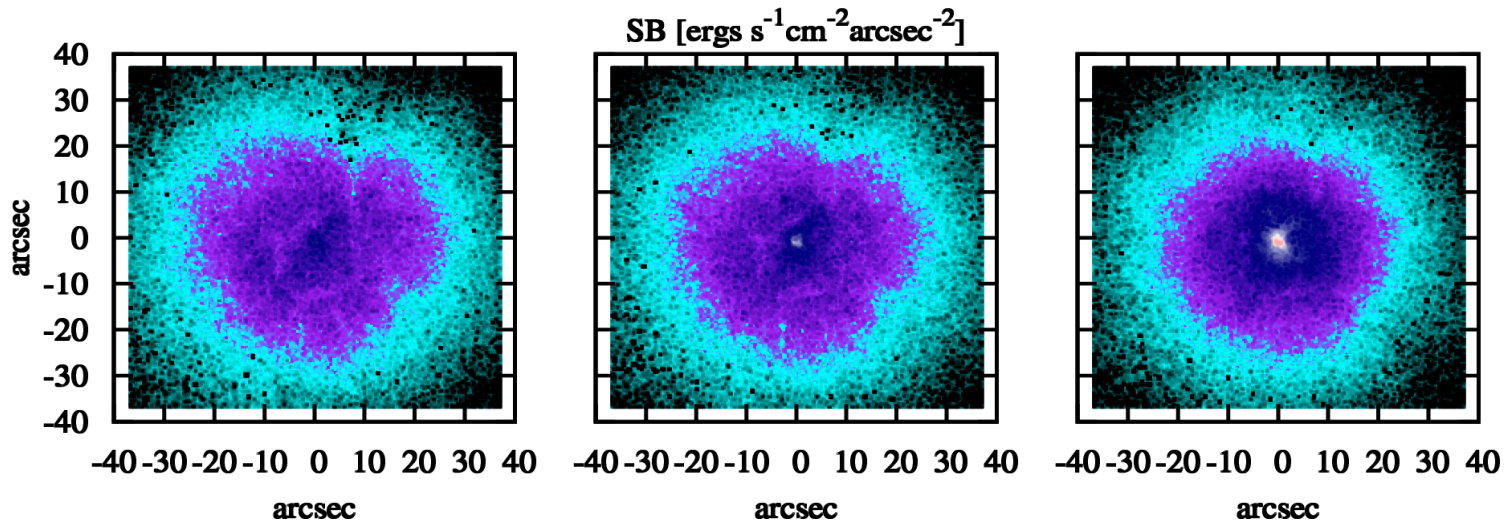
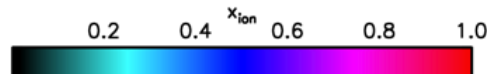
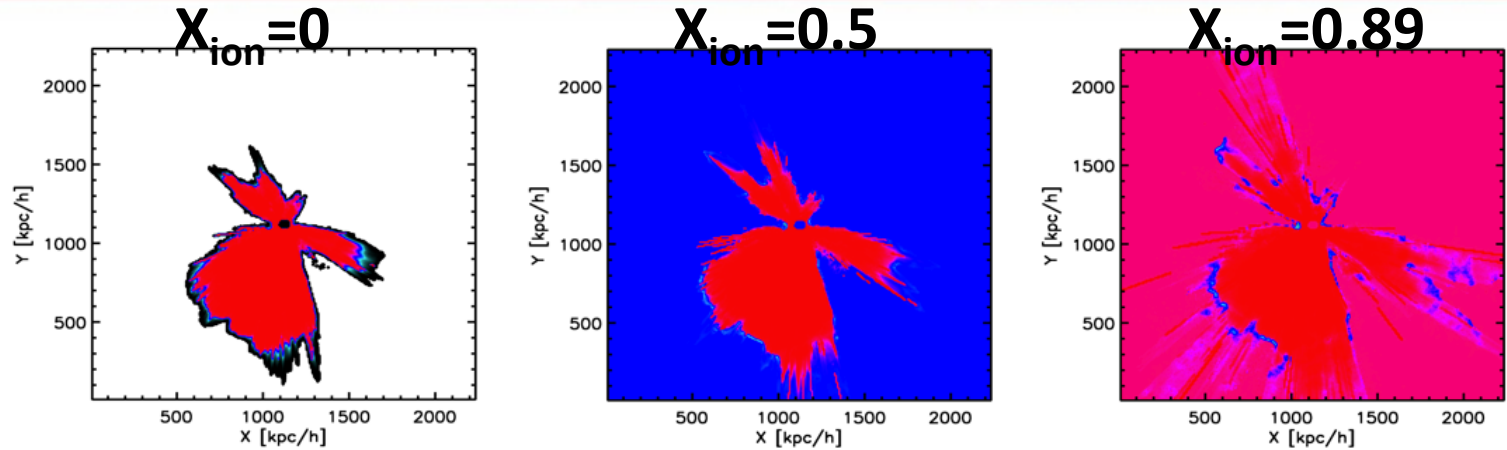
> 1e-23





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Initial Ionization Level



Initial Background Ionization

$$x_{\text{ion}} = 0$$

$$x_{\text{ion}} = 0.5$$

$$x_{\text{ion}} = 0.89$$

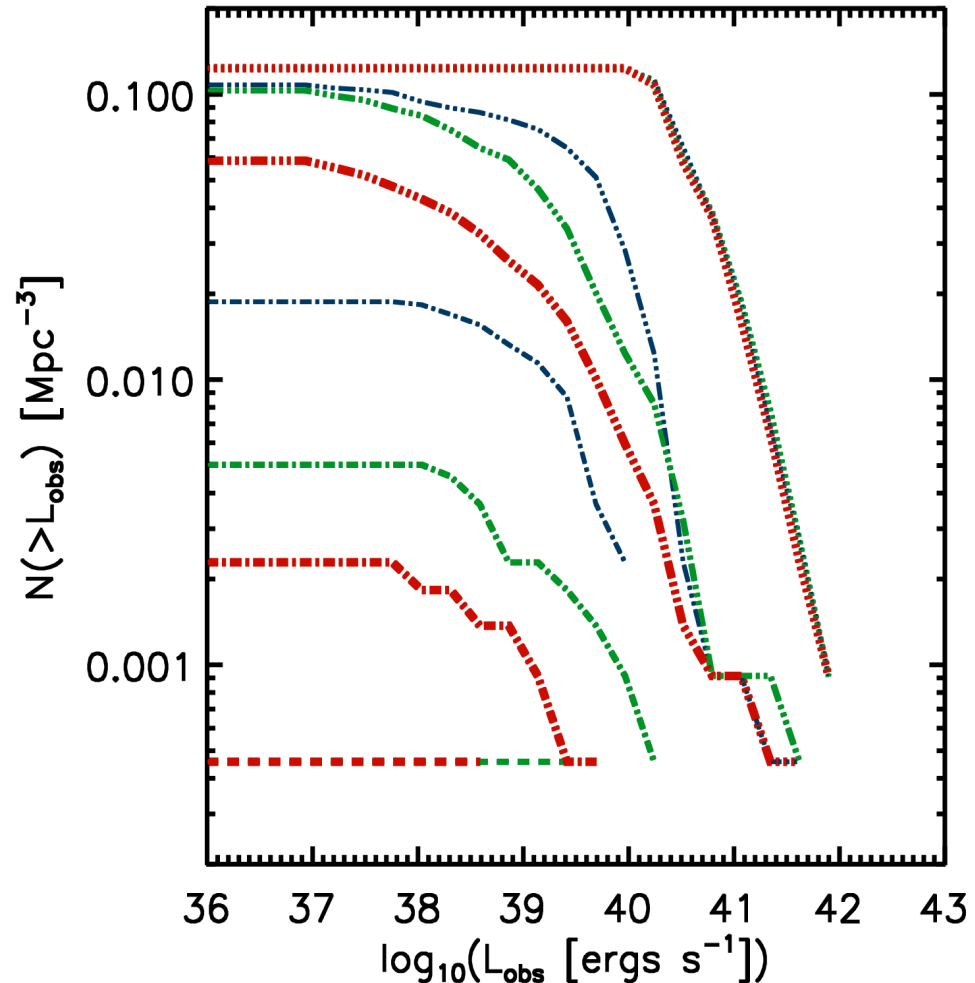
Surface Brightness Thresholds (ergs/s/cm²/arcsec²)

> 5e-20 - - - - -

> 1e-20 - . - . - .

> 1e-21 - . . - . .

> 1e-23



Environment effects on LAEs at $z=3$ (with Stuart and Edoardo)

- LAE Environment - Lyman Limit Systems, large scale velocity gradients, local ionization enhancement.
- See if it affects LAE clustering measurements in HETDEX.
- Edoardo's cosmo simulations
 - 18 cMpc/h box with 2 ckpc/h spatial resolution.

WORK in PROGRESS

Conclusions

- **IGM inhomogeneities** leads to special lines of sight (through voids) where LAE observability is higher especially in high neutral fraction Universe.
- **LAE surface brightness profiles** could give information on the galaxy outflows and IGM around them.
- **Surface brightness thresholds** need to be taken into account while using LAE LFs to study EOR.
- **Detecting high redshift LAEs** – need deeper observations to catch the tip of the flatter and fainter surface brightness profiles (unless they have strong outflows).